User guide

Android Application

Built for Android 5.1 ‘Lollipop’ (API Level22)

ReleaseController.apk

Please print out document ‘R34 controller’. Once printed, fold the paper at the start and end of each column of images. This will form a prism. The lower of the two gravel rectangles will act as your select button.

Once the ‘ReleaseController.apk’ has been launched, hold the prism (controller) in front of your android device camera. Cover the select button to aim and select any interactable object.

AtlanticCrossing.apk

Please print out document ‘DatabaseImages’.

Once the ‘AtlanticCrossing.apk’ has been launched, use your device camera to view the images.

**\*scenes require Google Cardboard to be active in unity settings to run.**

**\*Both scenes will initially open in Google Cardboard view for a few seconds before defaulting to Vuforia view. Neither scene uses Google Cardboard.**

#### Main scene worked on: [Emerging-Technologies-TomGibbs-S184605\AR\_Vuforia\_EmergingTech\R34AR\_prototype\_V2\Assets\\_Tom\_S184605\Scenes\AtlanticCrossing]